In the Claims:

- 1-54 (Cancelled).
- 55. (Currently Amended) A networked computing system for facilitating independent remote access to data, said system comprising:
 - a plurality of remote terminal devices; and
 - a plurality of hosting servers, each one of said plurality of hosting servers being associated with a first unique identity, said plurality of hosting servers operative for storing said data in at least one <u>software</u> object <u>hosted thereon</u>, said <u>software</u> object comprising:

enablement data,

- a first identity arrangement for holding said first unique identity indicating one of said plurality of hosting servers or provider of said object, and
- a second identity arrangement for holding respective second unique identities of specific remote entities establishing a relationship with said object via a network through respective remote terminal devices,

wherein said first and said second identity arrangements enable a plurality of remote entities to access <u>said</u> enablement data of said at least one <u>software</u> object simultaneously, while each one of said at least one <u>software</u> object uniquely preserves the said enablement data's associated hosting and relationship identities.

- 56. (Previously Presented) The system of claim 55, wherein each one of said least one object has been uniquely created upon a message associated with at least one of said specific remote entities,
- 57. (Previously Presented) The system of claim 55, wherein said plurality of hosting servers is configured for storing objects that hold in common at least one of said first and said second unique identity.
- 58. (Previously Presented) The system of claim 55, wherein each of said objects consists of an object identity, said object identity being selected such that a

combination, for said object, of said first identity, said second identity and said object identity is unique within said system.

- 59. (Previously Presented) The system of claim 55, wherein at least one of said objects is described by a class which is local to one of said plurality of hosting servers on which said at least one object resides.
- 60. (Previously Presented) The system of claim 59, wherein said class supports at least one service of a plurality of services, said services comprising object definitions, and being global to the whole system.
- 61. (Previously Presented) The system of claim 55, comprising authentication hosting module operative for respective remote users, such that each remote user has an assigned authentication host for said system.
- 62. (Previously Presented) The networked computing system of claim 55, wherein said enablement data further comprises at least one of a link, attributes, a class identity and behavior.
- 63. (Previously Presented) The networked computing system of claim 55, wherein said remote terminal device further comprising a user interface via which remote entity is able to carry out interactions therewith.
- 64. (Previously Presented) The networked computing system of claim 63, wherein said user interface is configurable to permit interactions with other objects stored on said plurality of hosting servers.
- 65. (Previously Presented) The networked computing system of claim 55, wherein at least one of said objects is configured as an interface object to communicate between said remote entity thorough said remote terminal device and another object, said interface object comprising:
- a translating software module for translating messages between an external messaging protocol and an internal system protocol, and

- a communication software module for relaying messages between said remote entity through said remote terminal device and another object via said translating unit.
- 66. (Previously Presented) The networked computing system of claim 65, wherein said translating unit is operable to relay messages between a plurality of other objects and said remote entity through said remote terminal device.
- 67. (Previously Presented) The networked computing system of claim 65, comprising selectable interface functionality, each suitable for a different remote terminal device.
- 68. (Previously Presented) The networked computing system of any preceding claims wherein said enablement data further comprises at least one attribute being configured to store representational information, said predetermined object behaviors allow altering of said at least one attribute.
- 69. (Previously Presented) The networked computing system of claim 65, configured to generate messages in response to user interactions at said remote device and to send said messages to said another object.
- 70. (Previously Presented) The networked computing system of claim 69, wherein said messages comprise one of HTTP messages, XML messages, SOAP messages and WSML messages.
- 71. (Previously Presented) The networked computing system of claim 69, wherein said messages are specific responses to any one of a group of computer user interaction consist at least one of the following user interaction: a key press, a mouse click, a mouse drag, a mouse select, a mouse drag and drop, a cut action, a copy action, a paste action, a launch action, an undo action, a redo action, a repeat action, and a delete action.
- 72. (Previously Presented) The networked computing system of claim 55, wherein said object further comprises:

- a list, associated with a data item or event, comprising at least one object that has indicated a need to be updated regarding said data item or event, and
- a publish module associated with said list for sending messages regarding data item or event to said at least one object.
- 73. (Previously Presented) The networked computing system of claim 72, wherein said list module is programmable, to allow a user through said remote terminal device to alter said list.
- 74. (Previously Presented) The networked computing system of claim 73, further comprising a plurality of data items or events, and wherein said list module is configured to provide separate lists for different ones of said data items or events.
- 75. (Previously Presented) The networked computing system of claim 69, wherein said user interactions comprise interactions comprising associations with other objects, said associations being made at said remote terminal device.
- 76. (Previously Presented) The networked computing system of claim 75, configured such that said interactions at said remote terminal device generate commands that include identification data of a respective one of said other objects.
- 77. (Previously Presented) The networked computing system of claim 55, further comprising an object ID, which, together with said first and said second identities, provides a unique identity thereto.
- 78. (Previously Presented) The networked computing system of claim 65, further comprising a desktop object software module located between said interfacing object and said at least one object, said desktop object being configured to represent said at least one object as a desktop icon and to provide desktop icon functionality to said remote entity.
- 79. (Previously Presented) The networked computing system of claim 55, wherein said remote terminal devices are adapted to simultaneously access a plurality of objects which are hosted on a plurality of said plurality of hosting servers.

80. (Currently Amended) A hosting server for providing computing services via a network to a plurality of remote users, the hosting server being associated with a first unique identity, said hosting server comprising:

a network interface for interaction with remote users over said network; at least one <u>first hosted software</u> object;

at least one interfacing <u>software</u> object adjusted to facilitate independent access to <u>of</u> a specific remote user to at least one of said <u>first software object objects</u>, <u>said first software object and said interfacing software object each comprising:</u>

enablement data.

- a first identity arrangement for holding said first unique identity indicating a host or provider of said object, and
- a second identity arrangement for holding a second unique identity of a remote entity establishing a relationship with said object via a network,

said interfacing object being able to exclusively send user interface messaging to a respective remote user via said network, and to interpret user interactions of said respective remote user for messaging to further remotely located unique <u>first software</u> objects, thereby to allow said remote user to independently access said unique <u>servicing software</u> objects.

- 81. (Currently Amended) A method for providing a plurality of remote devices with the ability to access a plurality of hosting servers independently, the method comprising:
 - a) providing access for a plurality of remote terminal devices;
- b) providing a plurality of hosting servers each being associated with a first identity, each of said plurality of hosting servers operative for storing at least one hosted software-object, each object_associated with a specific user;
 - c) packaging into said object:

enablement data,

a first identity arrangement for holding said first identity indicating a hosting server or provider of said object, and

- a second identity arrangement for holding a second identity of a specific remote entity establishing a relationship with said object via a network through said remote terminal device; and
- d) receiving a request from a respective remote entity over a network, the request relating to said <u>hosted software</u> object, the request being received through said remote terminal device, the request setting said second identity to identify said respective remote entity, thereby establishing a relationship between said remote entity and said object.
- 82. (Previously Presented) The method of claim 81, further comprising: creating an interface object, said interface object being responsive at least to standard user interaction events, and

receiving interaction messaging through said remote terminal device from said remote entity at said interface object and using said interaction messaging to activate said at least one behavior.

- 83. (Previously Presented) The method of claim 81, comprising using said second identity for personalization of said object for said remote entity using said remote terminal device.
- 84. (Previously Presented) The method of claim 83, comprising using respective second identities to define an aggregation of personalized objects as a workspace environment for said remote entity.
- 85. (Previously Presented) The method of claim 81, further comprising a step between said step c) and said step d) of packaging into said object an third identity, which, together with said first identity and said second identity, provides a unique identity thereto.